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# <Packing of Convey Filter>



## PROBLEM

There is not a Packing.

## RISK

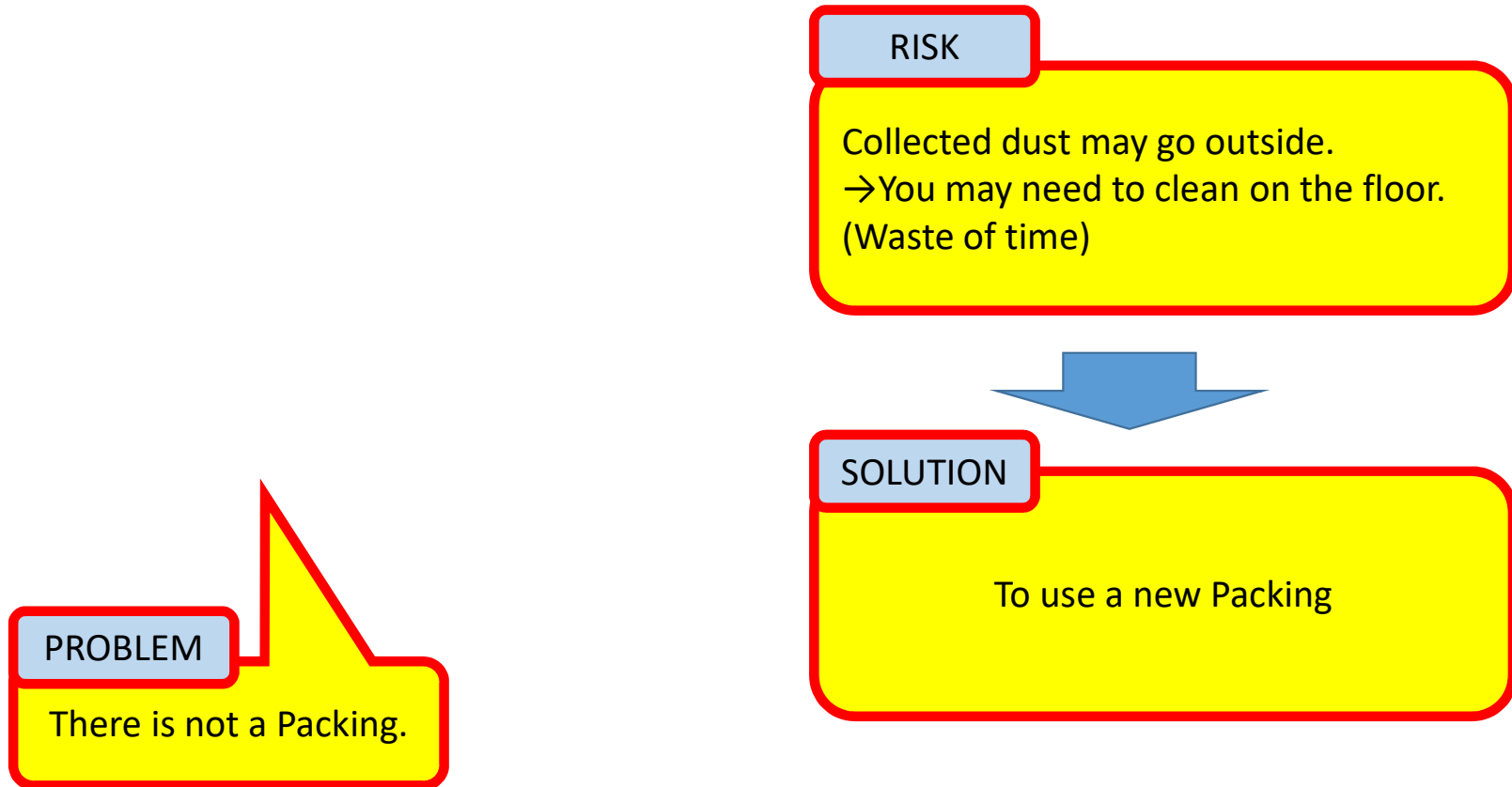
It's easy some dust may go inside.  
→It may become a contamination.  
It's easy Convey Filter become dirty.  
→Blower may be broken.



## SOLUTION

To use a new Packing

# <Packing of Cyclone>



# <Filter>



## Problem

Filter is dirty.



## Risk

- When clogging starts, blower will start to overload resulting blower damage. (Blower will get spoilt easily.)



## Solution

- Increase the frequency to clean the filter
- Keep more filter stock

# <REGENERATION FILTER>



## PROBLEM

Because it is all black, we can't tell if it is getting dirty or not

## RISK

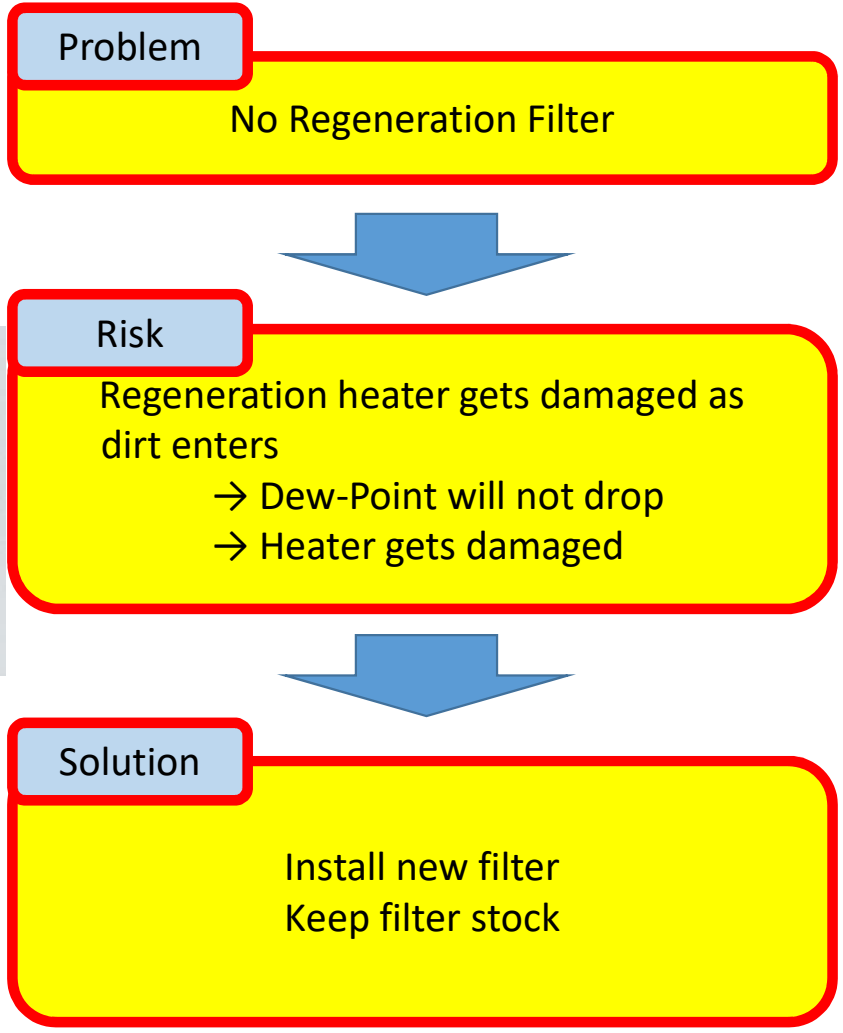
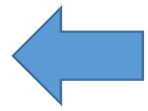
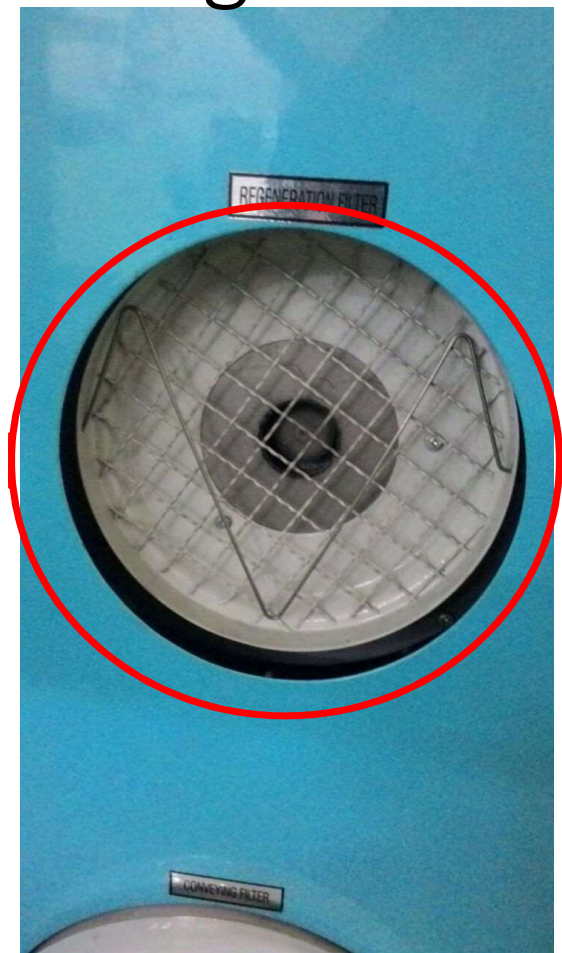
- If we ignore this problem, it may cause clogging:
- Air cannot be directed to the regeneration heater
- ↓
- Dew point will not decrease



## SOLUTION

Please change a white one.

# <Regeneration Filter>





# <Material Accumulated in Cyclone>



## Problem

Material is accumulated in cyclone.

## Risk

- Material enters the blower causing damage.

## Solution

- Check for holes in the conveying filter
- Install the filter into the correct position

# <Not Full Hopper(1)>

PROBLEM

Half of Hopper of Material



Supply from Material Bag  
(Nobody know the amount in the bag)

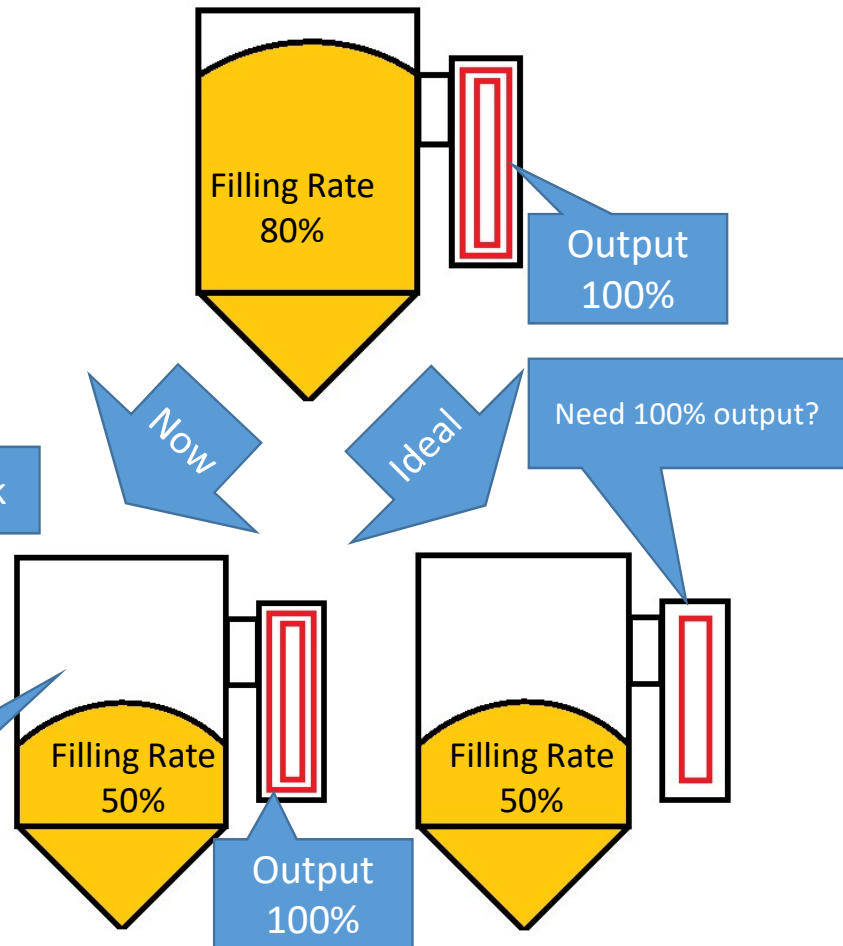


Continue to suck

No material

RISK

Heater output always be 100% even though material is not full.





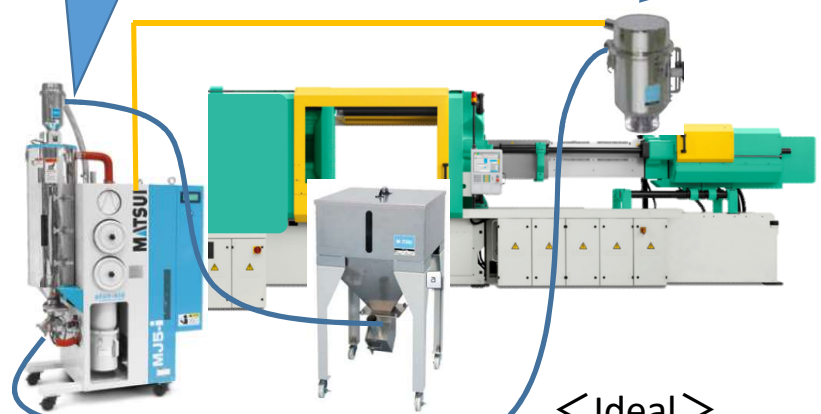
# <Not Full Hoppe(2)>

## SOLUTION

Intelligence Function can adjust the output depend on amount of using material.  
→Running cost may become cheap.

Material Alarm

Hopper is small.  
(It's easy to clean.)



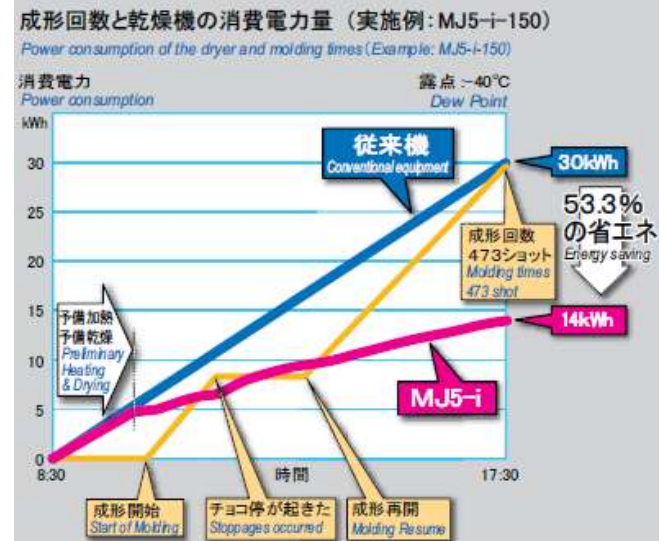
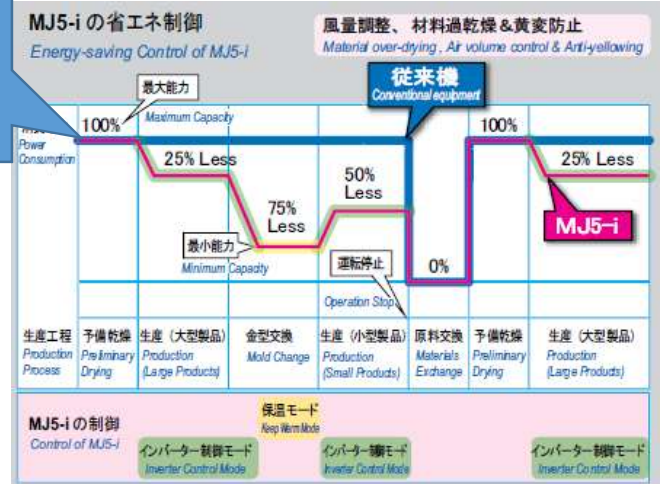
<Ideal>

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It's automatic to change nomal mode and Intelligence mode.



世界最高水準  
Highest Standards in the World  
**75%の**  
**省エネを実現**  
A Maximum Energy Reduction of 75% has been Achieved!



# <HANDLE FOR LID>



There is no knob.

## PROBLEM

There is no knob.

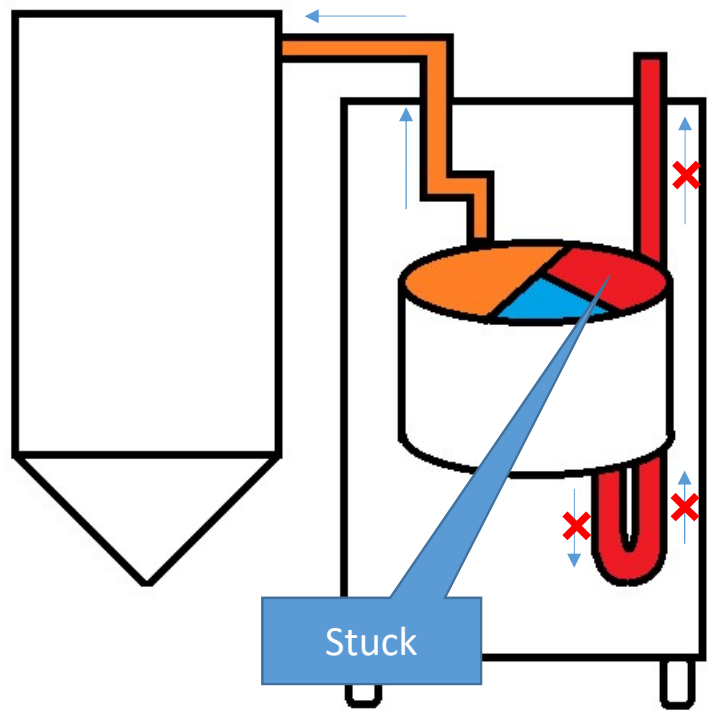
## RISK

- Without a proper knob, the lid is not fully closed and dust may get in and the sucking power progressively weakens.

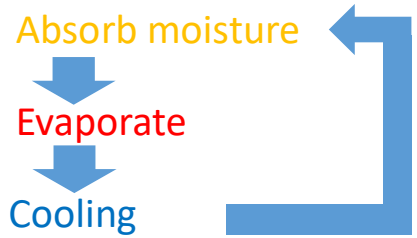
## SOLUTION

We advise you to attach a knob.

# <Regeneration Air>



<Cycle to maintain Honeycomb Rotor>



**PROBLEM**  
Regeneration Air don't blow.

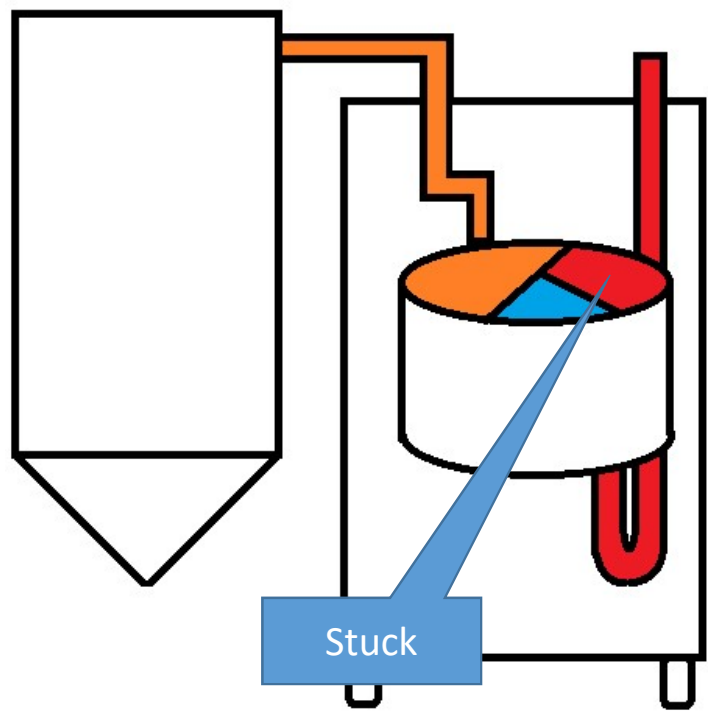


**RISK**  
Honeycomb Rotor condition may become bad.

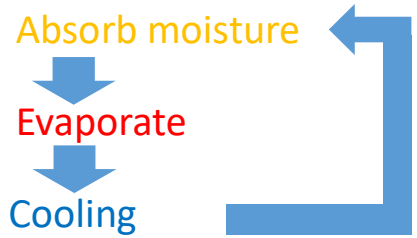


**SOLUTION**  
▪ Resolve the cause

# <Regeneration Temp.>



<Cycle to maintain Honeycomb Rotor>



**PROBLEM**  
Regeneration Temp. is Low.



**RISK**  
The moisture in Honeycomb Rotor may be not evaporated.  
(The dew point of dry air may become high.

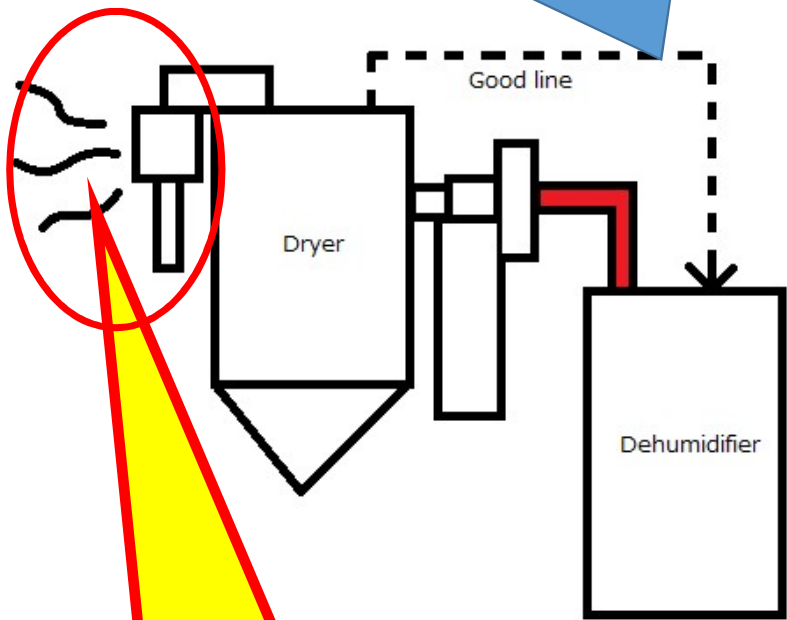


**SOLUTION**  
To investigate the cause and resolve it

# <ROOT OF DRY AIR>



Dry air becomes more dry.



RISK

• It can supply more dry air.



SOLUTION

Please change the root.

PROBLEM

Dry air goes outside.



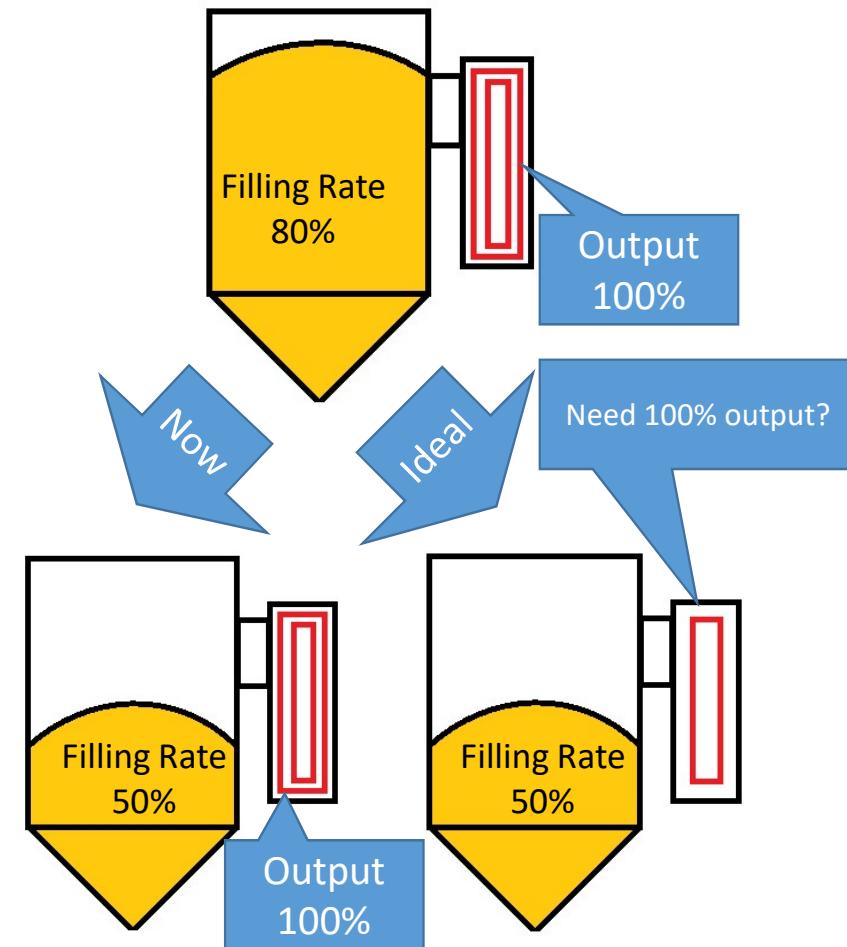
# <Hopper Size(1)>

## PROBLEM

Dry Hopper is Big, but amount of material is Few.

## RISK

Heater output always be 100% even though material is not full.



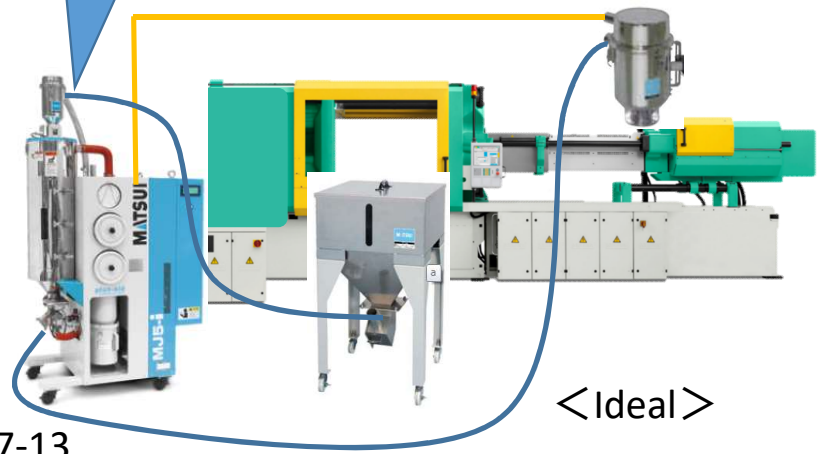
# <Hopper Size(2)>

## SOLUTION

Intelligence Function can adjust the output depend on amount of using material.  
→Running cost may become cheap.

Material Alarm

Hopper is small.  
(It's easy to clean.)



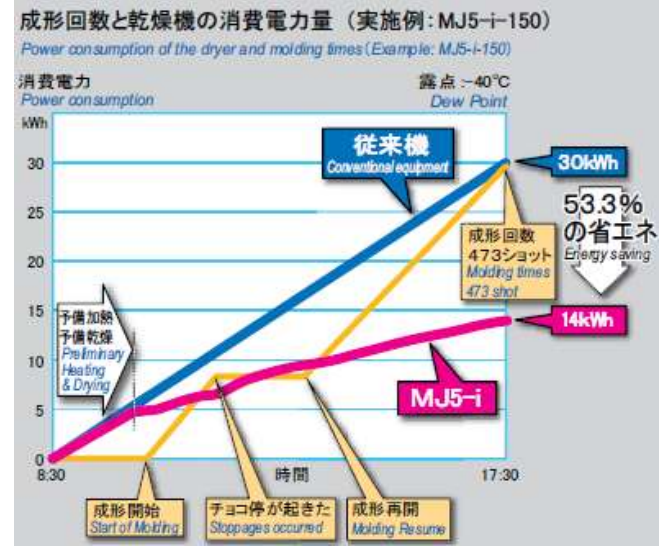
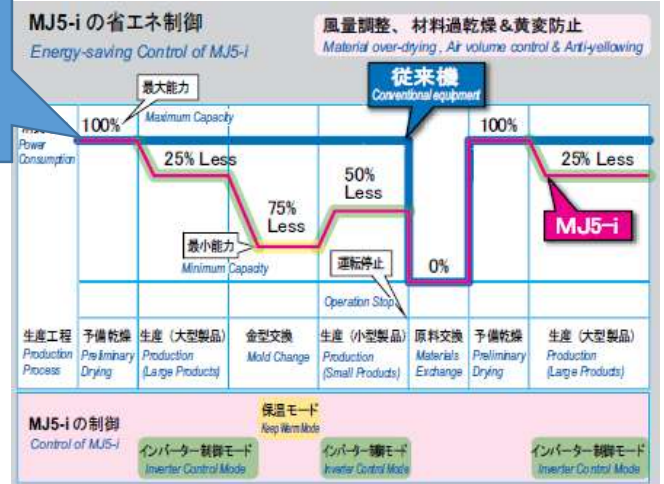
<Ideal>

7-13

It's automatic to change nomal mode and Intelligence mode.

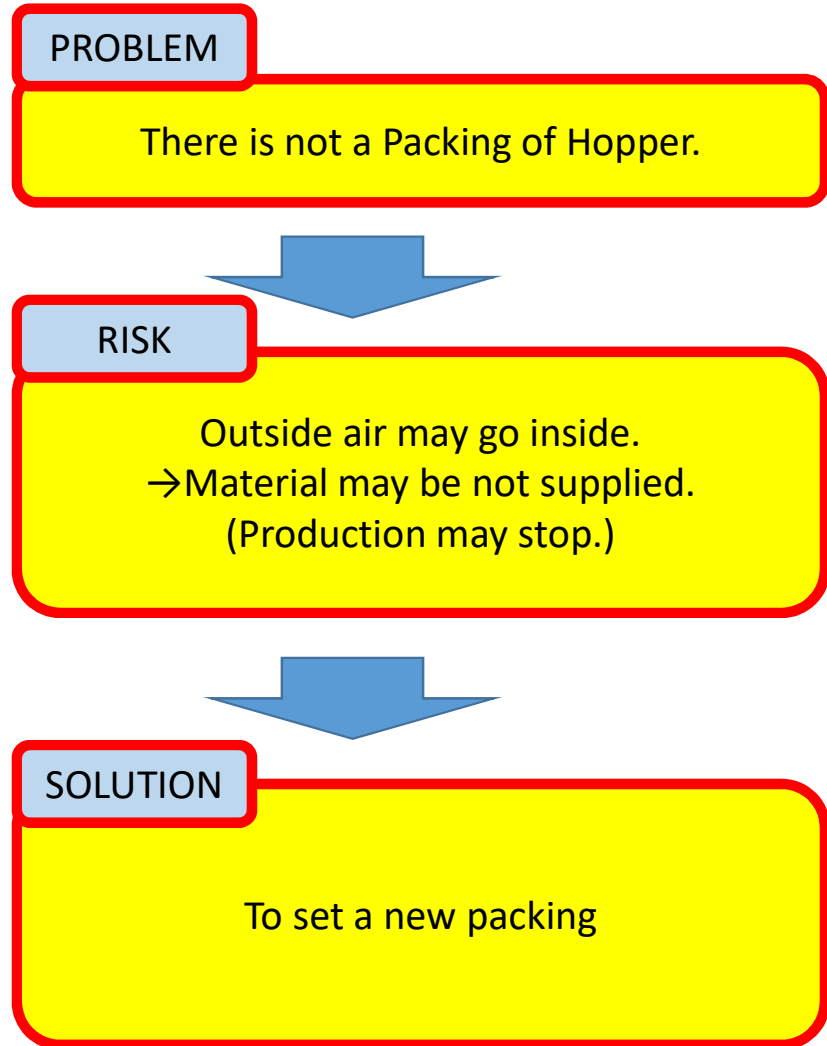


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# <Packing of Hopper>



# <WINDOW OF HOPPER>



## PROBLEM

The window's condition is bad.



## RISK

If the window is broken  
▪ There is a clearance.  
→ May cause air leak and conveying becomes weak.



## SOLUTION

It is advisable to change to new one.



# <Lid of Hopper with Tape>



## PROBLEM

The Lid is attached with Tape.



## RISK

Piece of Tape may go inside.  
It may be a contamination.



## SOLUTION

To set a new packing

# < Scratch of the Hopper >

Scratch



## PROBLEM

There is a lot of scratch on the hopper wall.



## RISK

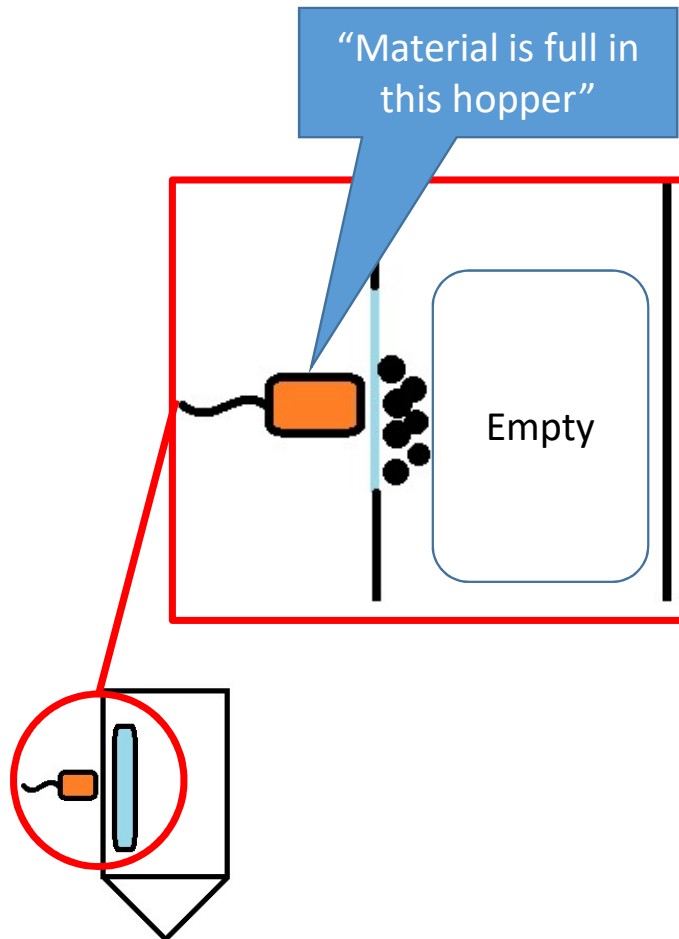
Material may stuck around exit of hopper.  
(If they stuck, You may not supply material and  
production may stop.)



## SOLUTION

To resolve the cause  
(If you use a lot of crushed material,  
We recommend you to reduce the ratio of  
crushed material.

# <Material on the Window>



## PROBLEM

There is some material on the window.



## RISK

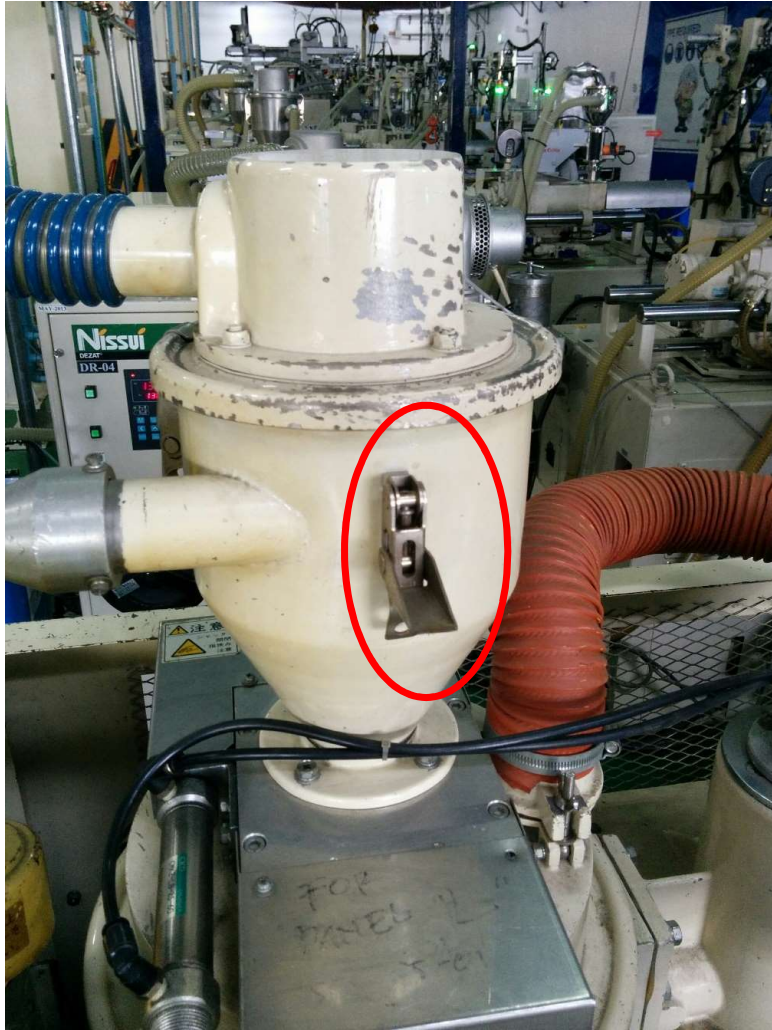
The sensor may take a mistake about whether there is material in hopper.  
→Material may be not supplied and production may stop.



## SOLUTION

To resolve the cause  
(If the cause is static electricity,  
We recommend to use "Ionizer".)

# < Catch Clip >



## PROBLEM

Don't using Catch Clip



## RISK

If the lid come off,  
Material may be not supplied.  
→ Production may stop.



## SOLUTION

To use it



# < Catch Clip >



## PROBLEM

Catch Clip is broken.



## RISK

If the lid come off,  
Material may be not supplied.  
→ Production may stop.



## 対策

To change new one



# <INSERTED BAG IN THE HOLE>



## PROBLEM

The hole stopped by bag.



## RISK

If the part of bag go into the hopper,  
• You might make a production included bag.  
(It's not good quality.)



## SOLUTION

We advise you to change the lid.

# <Lid of Hopper>



## PROBLEM

The hopper doesn't have a Lid.



## RISK

Some dust may go inside.  
→ Your production may be bad quality.



## SOLUTION

We recommend you to use Lid.

# <ATTACHING ON THE GLASS PIPE>

There is some material  
on the glass pipe.



## PROBLEM

Material sticks on the glass pipe.



## RISK

- A part of material cannot be supplied due to static electricity.



## SOLUTION

We recommend you to use a static remover.



# <GLASS PIPE>

## PROBLEM

Cruck



## RISK

If outside air go inside, material may be not supplied.  
Some dust may go inside.(It may be a contamination.)



## SOLUTION

To change new one